## Displacements from gravimetry

For double-integration of acceleration, see http://froste.oso.chalmers.se/hgs/SCG/g2d.html

$$dg := \partial_t \partial_t s + (\partial_s g) s + (psi/r) (n+1) k$$

Frame acceleration is big. But we have also a dg due to the displacement in the gravity gradient, and another dg due to mass redistribution. Assume that these terms are due to a tide-like potential designated by  $\psi$  (*psi*) under free-surface boundary conditions, and assume further that we may neglect whether or not the earth model is computed with inertial terms (which is a severe problem in the case of normal-mode overtones, but \*hopefully\* not in the case of the zero-tone).

In the above, r is earth radius and g normal gravity.

With Love numbers h and k pertaining to spherical harmonic degree n:

In[4]:= s:= (psi/g) h

 $(\partial_s g) := -2g/r$ 

 $(\partial_s g) s := 2h (psi/r)$ 

In[3]:= **psi:= sg/h** 

dg :=  $\partial_t \partial_t s + (\partial_s g) s + (g/r) (n+1) (k/h) s$ 

dg :=  $\partial_t \partial_t s - (2g/r) s + (g/r) (n+1) (k/h) s$ 

The wavelength in a Rayleigh-wave from Maule is  ${\sim}200$  km. The wavenumber is then 40000/200 =  ${\sim}200$ 

The Normal Mode  $_0S_4$  at 0.65 mHz:  $\omega^2 = 17 \text{ nm/s}^2/\text{mm}$ 

The acceleration is  $dg = (-\omega^2 10^6 - \{3.01 (1 - (n+1) k_n / (2 h_n))\}) s$ where s is the displacement amplitude in mm and dg is in nm / s<sup>2</sup>.

Conversely, if you know dg,  $s = -\frac{dg}{10^6 \omega^2 + \{\}}$ 

which invites to compute the conversion in the Fourier domain. Get the curly bracket using (froste: cd ~hgs/Maxwell ): elastic-list -fprem\_ll21\_um0.7\_lm10.n1-200 -l2,200 -u | awk '\!/</{print \$1,3.01\*((\$1+1)\*\$3/\$2/2-1)}'

At  $_0S_4$  the curly bracket is worth ~10% of the acceleration term, more exactly -1.23  $\rm nm/s^2\,/mm$ 

It's allmost certain that Rayleigh waves are not well represented by high-wavenumber tidal Love numbers. However, in the case of the ~1 min periods, the elastic-earth contributions can be safely neglected. Then, the displacement can be approximated well with a double time integration.

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4\pi^2 (0.00065)<sup>2</sup> 10<sup>6</sup> (* nm/s<sup>2</sup> /mm *)
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Out[7]= 16.6796